

move-over



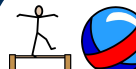
hold or lift an item



roll



have a moving race



balance a ball



design a sport kit



play



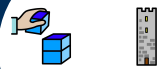
perform sensory circuits



dribble



kick an item



build a tower



yoga



play skittles



create a healthy meal



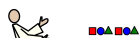
build a den



hide and seek



stretch



karate sequence



balance



grasp/release an object

How to play:

- Each player chooses a colour; red or yellow.
- Players take turns to choose an activity starting from the bottom row. Once they have completed the activity they mark it off with their colour.
- Players can not choose an activity from the row above until the one beneath has been completed.
- **Adapt** any of the activities to make them more inclusive.
- The first player to get 3 in a row; horizontal, vertical or diagonal is the winner.

